

The Iphone Book 5th Edition

The full-color guide to getting the most out of your iPhone Completely updated and revised to include iOS 5, iCloud, and the latest iPhone features, this full-color book is your guide to all things iPhone. Bestselling veteran authors Edward Baig and Bob "Dr. Mac" LeVitus introduce you to the capabilities of the iPhone for making phone calls, browsing the Internet, sending and receiving e-mails, working with the calendar, watching and recording HD videos, taking and editing great photos, and much more. You'll discover how to set up iTunes, buy music and videos, protect your information, troubleshoot, multitask, and download the hundreds of thousands of apps available from the App Store. Gets you started with your iPhone, and gets you on your way to mastering the multitouch interface, synching with iCloud, making phone and video calls, texting, working with the calendar, and more Explains setting up iTunes, watching videos, taking photos, making FaceTime video calls, and listening to your favorite music Walks you through connecting to the Internet, sending and receiving e-mails, getting directions from GPS maps, working with Siri - your voice-activated virtual assistant, protecting your information, and troubleshooting Addresses the latest updates, iCloud, and new iOS 5 features that make your iPhone even more powerful and easy to use Includes coverage of iPhone 3G, iPhone 3GS, and the iPhone 4 models from all major carriers Presented in the straightforward-but-fun style that defines the Dummies series, iPhone For Dummies, 5th Edition is the just the book you need to get acquainted with your brand new iPhone.

The world's bestselling introductory Latin course.

Thoroughly revised, this third edition focuses on modern techniques used to generate synthetic three-dimensional images in a fraction of a second. With the advent of programmable shaders, a wide variety of new algorithms have arisen and evolved over the past few years. This edition discusses current, practical rendering methods used in games and other applications. It also presents a solid theoretical framework and relevant mathematics for the field of interactive computer graphics, all in an approachable style. The authors have made the figures used in the book available for download for fair use.:Download Figures. Reviews Rendering has been a required reference for professional graphics practitioners for nearly a decade. This latest edition is as relevant as ever, covering topics from essential mathematical foundations to advanced techniques used by today's cutting edge games. -- Gabe Newell, President, Valve, May 2008 Rendering ... has been completely revised and revamped for its updated third edition, which focuses on modern techniques used to generate three-dimensional images in a fraction of the time old processes took. From practical rendering for games to math and details for better interactive applications, it's not to be missed. -- The Bookwatch, November 2008 You'll get brilliantly lucid explanations of concepts like vertex morphing and variance shadow mapping—as well as a new respect for the incredible craftsmanship that goes into today's PC games. -- Logan Decker, PC Gamer Magazine , February 2009

If you're looking for a book that focuses on just the most important, most useful, and most fun stuff about your iPhone 5, 4S, or 4—you've found it. There are basically two types of iPhone books out there: (1) The "tell-me-all-about-it" kind, which includes in-depth discussions on everything from wireless network protocols to advanced compression codes. (2) Then there's this book, which instead is a "show-me-how-to-do-it" book that skips all the confusing techno-jargon and just tells you, in plain, simple English, exactly how to use the iPhone features you want to use most. The iPhone Book is from Scott Kelby, the award-winning author of the smash bestseller, The iPod Book, who takes that same highly acclaimed, casual, straight-to-the-point concept and layout and brings it to learning Apple's amazing iPhone. Scott teams up once again with gadget guru and leading iPhone authority Terry White to put together a book that is an awful lot like the iPhone itself—simple to use and fun to learn. The book's layout is brilliant, with each page covering just one single topic, so finding the information you need is quick and easy, with a large full-color photo on each page so you can see exactly how it works. Scott and Terry added even more tips and tricks than the previous editions, and made it even easier by focusing on just the most useful and most requested iPhone 5 features, so you can start really using your iPhone today!

The full-color guide to getting the most out of your iPhone Completely updated and revised to include iOS 6, iCloud, and the latest iPhone 5 features, this full-color book is your guide to all things iPhone. Bestselling veteran authors Edward Baig and Bob "Dr. Mac" LeVitus introduce you to the capabilities of the iPhone for making phone calls, browsing the Internet, sending and receiving e-mails, working with the calendar, watching and recording HD videos, taking and editing great photos, and much more. You'll discover how to set up iTunes, buy music and videos, protect your information, troubleshoot, multitask, and download the hundreds of thousands of apps available from the App Store. Includes coverage of iPhone 5 and iPhone 4S as well as the older iPhone 4 model Gets you started with your iPhone, and introduces you to the multitouch interface, synching with iCloud, making phone and video calls, texting, working with the calendar, and more Explains setting up iTunes, watching your favorite movies and TV shows, taking stunning photos, and listening to your favorite music Helps you get organized with the calendar and Reminders features, keep on top of the latest news with Notification Center, and communicate with Siri, your voice-activated virtual assistant Walks you through connecting wirelessly, sending and receiving e-mails, making FaceTime video calls, getting directions from the all new Maps app, protecting your information, and troubleshooting Addresses the latest updates, iCloud, and new iOS 6 features that make your iPhone even more powerful and easy to use iPhone 5 For Dummies, 6th Edition is presented in the straightforward-but-fun style that defines the series. It's just the book you need to get acquainted with your brand-new iPhone.

Get down to iPhone basics—and beyond It's fun to play with new gadgets—but getting to the point where you can navigate around a new iPhone with ease can feel daunting at

any age. Written with you in mind, the easy-to-follow steps, larger text, and full-color images in this book help you manage, personalize, and use your new iPhone to its fullest extent. You'll discover how to do everything from shop online and organize appointments using Calendar, to taking and sharing pictures and downloading and listening to your favorite music. With the latest iOS update, you'll also learn how to customize Siri Suggestions, limit App notifications, stay in touch with Group FaceTime video calls, read ebooks, play games—whatever you fancy! Sync with iTunes Stay safe while browsing Manage email and appointments Download and use apps Whether you're a total newbie or upgrading from an older model, iPhone For Seniors For Dummies helps you can sit back, relax, and enjoy keeping up with the latest technology!

The iPhone is one of the most useful pieces of technology you can buy. Not only can it make phone calls for you, but it can also browse the web, video call friends and family, and even take measurements of everyday objects around your home. This brand new book for 2021 is all about making sense of the iPhone, even if you've never used one before. You'll learn about the very basics, how the built-in apps work, and how you can use an iPhone to enrich and improve your life. Large images and step-by-step guides throughout make it easy to learn. Inside you'll discover:

- All the basics covered, including buttons, gestures, and typing
- How to find and install apps
- Step-by-step tutorials for browsing the internet
- Instructions for setting up accounts and checking emails
- How to make video calls to loved ones
- The secrets of iPhone photography
- How to configure Settings & much more!

Explains how to use the portable electronic device to make and receive phone calls, set up iTunes and the iPod, take and organize photographs, send and receive e-mail and instant messages, browse the Internet, and play podcasts, music, video, and photograph slideshows.

The iPhone is the hottest gadget of our generation, and much of its success has been fueled by the App Store, Apple's online marketplace for iPhone applications. Over 1 billion apps were downloaded during the nine months following the launch of the App Store, ranging from the simplest games to the most complex business apps. Everyone has an idea for the next bestselling iPhone app—presumably, that's why you're reading this now! And with the popularity of the iPad, this demand will just continue to grow. So how do you build an application for the iPhone and iPad? Don't you need to spend years learning complicated programming languages? What about Objective-C and Cocoa touch? The answer is that you don't need to know any of those things! Anybody can start building simple apps for the iPhone and iPad, and this book will show you how. This update of an Apress bestseller walks you through creating your first app, using plain English and practical examples using the iOS 5 software development platform and more. It cuts through the fog of jargon and misinformation that surrounds iPhone and iPad application development, and gives you simple, step-by-step instructions to get you started. Teaches iPhone and iPad apps development in language anyone can understand Provides simple, step-by-step examples that make learning easy, using iOS 5 Offers videos that enable you to follow along with the author—it's like your own private classroom

If you're looking for a book that focuses on just the most important, most useful, and most fun stuff about your iPhone 4S, iPhone 4, or iPhone 3GS—you've found it. There are basically two types of iPhone books out there: (1) The "tell-me-all-about-it" kind, which includes in-depth discussions on everything from wireless network protocols to advanced compression codes. (2) Then there's this book, which instead is a "show-me-how-to-do-it" book that skips all the confusing techno-jargon and just tells you, in plain, simple English, exactly how to use the iPhone features you want to use most. The iPhone Book is from Scott Kelby, the award-winning author of the smash bestseller, The iPod Book. Scott takes that same highly acclaimed, casual, straight-to-the-point concept and layout and brings it to learning Apple's amazing iPhone. Scott teams up once again with gadget guru and leading iPhone authority Terry White to put together a book that is an awful lot like the iPhone itself—simple to use and fun to learn. The book's layout is brilliant, with each page covering just one single topic, so finding the information you need is quick and easy, with a large full-color photo on each page so you can see exactly how it works. The first edition of this book was named Best Computer Book of 2007 and, since then, Scott and Terry have added even more tips and tricks, and made it even easier by focusing on just the most useful and most requested iPhone 4S, 4, and 3GS features (without all the techno-babble), so you can start really using your iPhone today!

The secret history of the invention that changed everything—and became the most profitable product in the world. NATIONAL BESTSELLERShortlisted for the Financial Times Business Book of the Year Award One of the Best Business Books of 2016 - CNBC, Bloomberg, 1-800-CEO-Read "The One Device is a tour de force, with a fast-paced edge and heaps of analytical insight." -Ashlee Vance, New York Times bestselling author of Elon Musk "A stunning book. You will never look at your iPhone the same way again." -Dan Lyons, New York Times bestselling author of Disrupted Odds are that as you read this, an iPhone is within reach. But before Steve Jobs introduced us to "the one device," as he called it, a cell phone was merely what you used to make calls on the go. How did the iPhone transform our world and turn Apple into the most valuable company ever? Veteran technology journalist Brian Merchant reveals the inside story you won't hear from Cupertino-based on his exclusive interviews with the engineers, inventors, and developers who guided every stage of the iPhone's creation. This deep dive takes you from inside One Infinite Loop to 19th century France to WWII America, from the driest place on earth to a Kenyan pit of toxic e-waste, and even deep inside Shenzhen's notorious "suicide factories." It's a firsthand look at how the cutting-edge tech that makes the world work—touch screens, motion trackers, and even AI—made their way into our pockets. The One Device is a roadmap for design and engineering genius, an anthropology of the modern age, and an unprecedented view into one of the most secretive companies in history. This is the untold account, ten years in the making, of the device that changed everything.

iPhone for Seniors in easy steps, 4th edition covers everything the reader needs know to keep fully connected. The book shows how to:

- Make and receive phone calls
- Text with the Messages app, including a variety of new fun features including animojis and emojis
- Make video calls with FaceTime
- Set up and use email accounts
- Use Settings to

customise your iPhone exactly to your style and requirement · Use Apple Pay on your iPhone to pay securely – no need to carry your wallet all the time · Master the newly designed Control Center · Explore the entire iTunes Music library, share music, videos, apps, calendars and photos with family members – stay in the loop with children and grandchildren! An in-depth chapter on iCloud, Apple's online storage, sharing and backup service, explains how iCloud works and shows how it can automatically store your data and share your photos so you don't have to worry about losing information should anything happen to your iPhone. Written with the Senior reader in mine, and presented in larger type for easier reading. Covers all models of iPhone with iOS 12. Table of Contents: · Your new iPhone · Starting to use your iPhone · Head in the iCloud · Calls and Contacts · Typing and Texts · The Online World · Hands on with Apps · Apps for Every Day · Relaxing with your iPhone · On the Go · Camera and Photos · Practical Matters Annotation With the iOS 8.1 software and the new iPhone 6 and 6 Plus, Apple has taken its flagship products into new realms of power and beauty. The modern iPhone comes with everythingcamera, music player, Internet, flashlightexcept a printed manual. Fortunately, David Pogue is back with this expanded edition of his witty, full-color guide: the worlds most popular iPhone book. The iPhone 6 and 6 Plus. This book unearths all the secrets of the newest iPhones. Bigger screens, faster chips, astonishing cameras, WiFi calling, Apple Pay, crazy thin. The iOS 8.1 software. Older iPhone models gain predictive typing, iCloud Drive, Family Sharing, "Hey Siri," the Health app, and about 195 more new features. Its all here, in these pages. The apps. That catalog of 1.3 million add-on programs makes the iPhones phone features almost secondary. Now youll know how to find, exploit, and troubleshoot those apps. The iPhone may be the worlds coolest computer, but its still a computer, with all of a computers complexities. iPhone: The Missing Manual is a funny, gorgeously illustrated guide to the tips, shortcuts, and workarounds that will turn you, too, into an iPhone master.

This edition skips all the confusing techno-jargon and just describes--in plain English--exactly how to use iPhone features. Each page covers just one single topic with a large full-color photo on each page.

Learn iPhone and iPad Programming via Tutorials! If you're new to iOS or Swift, or to programming in general, learning how to write an app can seem incredibly overwhelming. That's why you need a book that: Shows you how to write an app step-by-step Has tons of illustrations and screenshots to make everything clear Is written in a fun and easygoing manner! In this book, you will learn how to make your own iPhone and iPad apps, through four engaging, epic-length tutorials. These hands-on tutorials describe in full detail how to build a new app from scratch. Four tutorials, four apps. Each new app will be a little more advanced than the one before, and together they cover everything you need to know to make your own apps. By the end of the series you'll be experienced enough to turn your ideas into real apps that you can sell on the App Store. Tutorial 1: Bull's Eye. In the first tutorial in the book, you'll start off by building a simple but fun game to learn the basics of iPhone programming. In the process, you'll get familiar with Xcode, Interface Builder, and Swift in an easygoing manner. Tutorial 2: Checklists. In the second tutorial in the series, you'll create your own to-do list app. In the process, you'll learn about the fundamental design patterns that all iOS apps use and about table views, navigation controllers and delegates. Now you're making apps for real! Tutorial 3: MyLocations. In the third tutorial, you'll develop a location-aware app that lets you keep a list of spots that you find interesting. In the process, you'll learn about Core Location, Core Data, Map Kit, and much more! Tutorial 4: StoreSearch. Mobile apps often need to talk to web services and that's what you'll do in this final tutorial of the book. You'll make a stylish app for iPhone and iPad that lets you search for products on the iTunes store using HTTP requests and JSON.

Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3—the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

Based on Big Nerd Ranch's popular iPhone Bootcamp class, iPhone Programming: The Big Nerd Ranch Guide leads you through the essential tools and techniques for developing applications for the iPhone, iPad, and iPod Touch. In each chapter, you will learn programming concepts and apply them immediately as you build an application or enhance one from a previous chapter. These applications have been carefully designed and tested to teach the associated concepts and to provide practice working with the standard development tools Xcode, Interface Builder, and Instruments. The guide's learn-while-doing approach delivers the practical knowledge and experience you need to design and build real-world applications. Here are some of the topics covered: Dynamic interfaces with animation Using the camera and photo library User location and mapping services Accessing accelerometer data Handling multi-touch gestures Navigation and tabbed applications Tables and creating custom rows Multiple ways of storing and loading data: archiving, Core Data, SQLite Communicating with web services ALocalization/Internationalization "After many 'false starts' with other iPhone development books, these clear and concise tutorials made the concepts gel for me. This book is a definite must have for any budding iPhone developer." –Peter Watling, New Zealand, Developer of BubbleWrap

Learn to take great photos with your iPhone—the camera you always have with you!

Imagine if someone took the same photographic techniques, principles, and tools used by high-end and professional photographers, but applied them to shooting with an iPhone. Imagine the type of images you'd be able to create using those same ideas. Well, finally, somebody has.

The world's #1 best-selling photography techniques author is about to break all the rules as he shows you how to apply the same techniques today's top pro photographers use to make stunning images. You're going to learn exactly how to use these techniques to create images that people will just not believe you could actually take with a phone (but with the quality of the iPhone's camera, you absolutely can!).

Scott leaves all the techno-speak behind and, instead, treats the whole book as if it were just you and he out on a shoot with your iPhones, using his trademark casual, plain-English writing style to help you unlock the power of your iPhone to make the type of pictures you never thought could be done with a phone. You'll learn:

- Which tools to use to make pro-quality portraits in any lighting situation.
- How to create stunning landscape shots that people will swear you took with an expensive DSLR or mirrorless camera.
- Proven posing techniques that flatter your subject and make anyone you photograph look their very best in every shot.
- How to organize and edit your photos like a pro!
- The pros' top tips for making amazing shots of everything from flowers to product shots, from food photography to travel shots, and everything in between.

Each page covers a single concept, a single tool, or a trick to take your iPhone photography from snapshots to shots that will make your friends and family say, "Wait...*you* took this?!"

The team that brought you the bestselling *Beginning iPhone Development* is back again for *Beginning iOS 6 Development*, bringing this definitive guide up-to-date with Apple's latest and greatest iOS 6 SDK, as well as with the latest version of Xcode. There's coverage of brand new technologies, with chapters on storyboards and iCloud, for example, as well as significant updates to existing chapters to bring them in line with all the changes that came with the iOS 6 SDK. You'll have everything you need to create your very own apps for the latest iOS devices, including the iPhone 4S, iPad 2, and the latest iPod touch. Every single sample app in the book has been rebuilt from scratch using latest Xcode and the latest 64-bit iOS 6-specific project templates and designed to take advantage of the latest Xcode features. Assuming only a minimal working knowledge of Objective-C, and written in a friendly, easy-to-follow style, *Beginning iOS 6 Development* offers a complete soup-to-nuts course in iPhone, iPad, and iPod touch programming. The book starts with the basics, walking through the process of downloading and installing Xcode and the iOS 6 SDK, and then guides you through the creation of your first simple application. From there, you'll learn how to integrate all the interface elements Apple touch users have come to know and love, such as buttons, switches, pickers, toolbars, and sliders. You'll master a variety of design patterns, from the simplest single view to complex hierarchical drill-downs. The confusing art of table building will be demystified, and you'll learn how to save your data using the iPhone file system. You'll also learn how to save and retrieve your data using a variety of persistence techniques, including Core Data and SQLite. And there's much more! You'll learn to draw using Quartz 2D and OpenGL ES, add multitouch gestural support (pinches and swipes) to your applications, and work with the camera, photo library, accelerometer, and built-in GPS. You'll discover the fine points of application preferences and learn how to localize your apps for multiple languages. The iOS 6 update to the bestselling and most recommended book for Cocoa touch developers *Packed full of tricks, techniques, and enthusiasm for the new SDK from a developer perspective* Written in an accessible, easy-to-follow style

Make the most of your iPhone with this witty, authoritative, full-color guide to iOS 14. Apple has sold over 2.2 billion iPhones—but not one has come with a user guide. And with each annual update of iOS, Apple piles on more and more features; at this moment, the Settings app alone bristles with over 1,000 options. In *iPhone Unlocked*, the #1 bestselling iPhone author David Pogue offers a curated guide to the essential and useful features of the new iPhone 12 family—and all other models that can run the iOS 14 software. A former New York Times tech columnist and bestselling how-to author, no one is better equipped than Pogue to offer expert instruction to this complicated iPhone. With his trademark humor, crystal-clear prose, and 300 full-color illustrations, Pogue guides readers through everything in iOS 14: Home-screen widgets, the new App Library, the all-new Translate app, the redesigned Search, FaceTime, and calling screens, and much more. Whether you're a new iPhone user or a seasoned veteran, *iPhone Unlocked* is a gorgeous, authoritative, all-in-one master class on all things iPhone.

no-nonsense guide to getting everything your iPhone 4S has to offer Designed for devotees of the Apple digital lifestyle, this guide presents key information for iPhone users in a hip, straightforward way. Packed with tips, tricks, and techniques to help you uncover and take advantage of every feature of the iPhone 4S, this edition covers the newest features, including iOS 5, Siri, FaceTime video calling, HD video recording, the multitasking feature that lets you run multiple apps simultaneously, and much more. Portable Genius books cover key features of

technology designed to support the digital lifestyle This handy, small-trim guide is packed with tips, tricks, and techniques to help you make the most of your iPhone 4S Spotlighting innovative ways to complete various tasks, the book shows how to save time and hassle while taking full advantage of everything your iPhone 4S has to offer Offers tips and tricks for working with the newest features, including iOS 5, Siri, FaceTime, HD video recording and editing, multitasking, and more Serious iPhone fans will find this book a must-have as they enhance their digital lifestyle with the newest iPhone.

iOS 14 Programming for Beginners is an introductory guide to learning the essentials of Swift programming and iOS development for building your first iOS app and publishing it on the App Store. Fully updated to cover the latest features in iOS 14, this practical guide will help you get up to speed with writing iOS apps from scratch.

If you're looking for a book that focuses on just the most important, most useful, and most fun stuff about your iPhone 4S, iPhone 4, or iPhone 3GS—you've found it. There are basically two types of iPhone books out there: (1) The "tell-me-all-about-it" kind, which includes in-depth discussions on everything from wireless network protocols to advanced compression codes. (2) Then there's this book, which instead is a "show-me-how-to-do-it" book that skips all the confusing techno-jargon and just tells you, in plain, simple English, exactly how to use the iPhone features you want to use most. The iPhone Book is from Scott Kelby, the award-winning author of the smash bestseller, The iPod Book . Scott takes that same highly acclaimed, casual, straight-to-the-point concept and layout and brings it to learning Apple's amazing iPhone. Scott teams up once again with gadget guru and leading iPhone authority Terry White to put together a book that is an awful lot like the iPhone itself—simple to use and fun to learn. The book's layout is brilliant, with each page covering just one single topic, so finding the information you need is quick and easy, with a large full-color photo on each page so you can see exactly how it works. The first edition of this book was named Best Computer Book of 2007 and, since then, Scott and Terry have added even more tips and tricks, and made it even easier by focusing on just the most useful and most requested iPhone 4S, 4, and 3GS features (without all the techno-babble), so you can start really using your iPhone today!

Trusted gadget teacher Breen reveals the quickest way to learn the iPhone features, from navigating through music, TV shows, and movies to making phone calls and accessing address books, favorites lists, or call logs.

The Bar and Beverage Book explains how to manage the beverage option of a restaurant, bar, hotel, country club—any place that serves beverages to customers. It provides readers with the history of the beverage industry and appreciation of wine, beer, and spirits; information on equipping, staffing, managing, and marketing a bar; and the purchase and mixology of beverages. New topics in this edition include changes to regulations regarding the service of alcohol, updated sanitation guidelines, updates to labor laws and the employment of staff, and how to make your operation more profitable. New trends in spirits, wine, and beer are also covered.

Taking Your iPad to the Max, iOS 5 Edition is written so that anyone can quickly get up to speed on Apple's latest hit. As bloggers at The Unofficial Apple Weblog (TUAW.com), the authors have the happy privilege of working with Apple products every day, and they'll guide you through all of the perks of being an iPad owner with access to all the new and amazing features in iOS 5. This book takes you from selecting and buying an iPad, to connecting it to the Internet, to using the incredible power of the iPad and all its apps to enhance your life. Whether you're using your iPad to surf the Internet, admire or edit family photos, listen to music, watch movies, create or edit movies, or read a book, this book will help guide you. Discover how your iPad can be a virtual shopping mall, opening the door to purchases of music, books, videos, and movies. This book will help you organize your daily life through the use of Calendar, Notes, and Contacts, communicate with friends and colleagues with Mail, and find your way with Maps. You'll also learn how get the most out of your iPad's two cameras, and you'll learn how iCloud keeps all of your documents and photos in sync across all your Apple devices. You'll also learn about great new iOS 5 features like Reminders, Notification Center, iMessage, Newsstand, and PC-Free updates. Taking Your iPad to the Max, iOS 5 Edition introduces the essentials of using your iPad for recreation, travel, and work—and includes the basics of Apple's iWork suite for iPad. Learn to create business or personal documents with Pages, make professional presentations with Keynote, and keep data and finances under control with Numbers. You'll also learn how to use iLife's suite of apps, including iPhoto, iMovie, and GarageBand on the iPad. No matter how you use your iPad, Taking Your iPad to the Max, iOS 5 Edition will show you how to make the most of it.

Presents an introduction to the features and functions of the iPhone, covering everything from the gadget's keyboard, built-in GPS, new App store, and MobileMe to its communication, e-mail, and Internet functions.

The iPhone is the hottest gadget of our generation, and much of its success has been fueled by the App Store, Apple's online marketplace for iPhone applications. Over 1 billion apps have been downloaded in the 9 months the App Store has been open, ranging from the simplest games to the most complex business apps. Everyone has an idea for the next best-selling iPhone app—presumably that's why you're reading this now. And with the release of the iPad, this demand will just continue to grow. So how do you build an application for the iPhone and iPad? Don't you need to spend years learning complicated programming languages? What about Objective-C, Cocoa Touch, and the software development kit (SDK)? The answer is that you don't need to know any of those things. Anybody can start building simple applications for the iPhone and iPad, and this book will show you how. This book takes you to getting your first applications up and running using plain English and practical examples. It cuts through the fog of jargon and misinformation that surrounds iPhone and iPad application development, and gives you simple, step-by-step instructions to get you started. Teaches iPhone and iPad application development in language anyone can understand Provides simple, step-by-step examples that make learning easy Offers videos that enable you to follow along with the author—it's like your own private classroom

iOS 11 for the iPhone includes a host of exciting new features, including a revamped Control Center and all-new powers for some of your favorite apps—Siri, AirPlay 2, Maps,

Photos, and Maps. You can even send payment via iMessages and type with one hand! And the best way to learn all of these features is with iPhone: The Missing Manual—a funny, gorgeously illustrated guide to the tips, shortcuts, and workarounds that will turn you, too, into an iPhone master. This easy-to-use book will help you accomplish everything from web browsing to watching videos so you can get the most out of your iPhone. Written by Missing Manual series creator and former New York Times columnist David Pogue, this updated guide shows you everything you need to know about the new features and user interface of iOS 11 for the iPhone.

Three students, left behind at their school during Christmas break, find themselves in 1776 New Jersey with General Washington dead at their feet, and one of them must use his iPhone to find a way to set things right.

The new iOS 5-driven iPod touch devices are much more than just music. These have all the features of a PDA—including email, calendar, Google Maps, the App Store, and even phone capabilities—as well as the ability to watch movies and play your favorite games, all packed into Apple's sleek design. With iPod touch Made Simple, iOS 5 Edition, you'll learn how to take advantage of all these features and more, now available using the new iOS 5. Packed with over 1,000 visuals and screenshots, this book will help you master all the functions of the iPod touch devices that run iOS 5 and teach you time-saving techniques and tips along the way. Written by two successful smartphone trainers and authors, this is the go-to guide for the iPod touch!

You've experienced the shiny, point-and-click surface of your Linux computer—now dive below and explore its depths with the power of the command line. The Linux Command Line takes you from your very first terminal keystrokes to writing full programs in Bash, the most popular Linux shell. Along the way you'll learn the timeless skills handed down by generations of gray-bearded, mouse-shunning gurus: file navigation, environment configuration, command chaining, pattern matching with regular expressions, and more. In addition to that practical knowledge, author William Shotts reveals the philosophy behind these tools and the rich heritage that your desktop Linux machine has inherited from Unix supercomputers of yore. As you make your way through the book's short, easily-digestible chapters, you'll learn how to: * Create and delete files, directories, and symlinks * Administer your system, including networking, package installation, and process management * Use standard input and output, redirection, and pipelines * Edit files with Vi, the world's most popular text editor * Write shell scripts to automate common or boring tasks * Slice and dice text files with cut, paste, grep, patch, and sed Once you overcome your initial "shell shock," you'll find that the command line is a natural and expressive way to communicate with your computer. Just don't be surprised if your mouse starts to gather dust. A featured resource in the Linux Foundation's "Evolution of a SysAdmin"

iPhone For Seniors For Dummies, 5th Edition (9781119293484) was previously published as iPhone For Seniors For Dummies, 5th Edition (9781119137764). While this version features a new Dummies cover and design, the content is the same as the prior release and should not be considered a new or updated product. Learn to navigate the iPhone like a pro Learning to use new technology can be a bit of a challenge for seniors, especially now that smartphones are more like mobile computers. iPhone For Seniors For Dummies, 5th Edition is a full-color text that guides you through easy-to-understand lessons in iPhone features and functions. This step-by-step reference explains how to use the most basic of your phone's capabilities, such as making calls and sending text messages. Additionally, this newly revised book walks you through the most exciting features of your iPhone's hardware and software, from downloading new apps to keeping your data—and your phone—safe. With a larger font size and illustrations, this senior-friendly resource presents information in an accessible way. iPhones are among the most popular smartphones in the world, but learning how to use one can prove difficult if you're not up to date on the latest technology. To keep up with the cool kids and make sure to use a reference that fits your needs! Start from the very beginning by covering buying and getting started with your iPhone Explore your new phone's accessibility features, and dive into more complicated features as you build your understanding of the iPhone's technology Discover new forms of entertainment, such as surfing the web on mobile Safari, exploring new mobile apps, buying and reading iBooks, buying and listening to music on iTunes, and searching for interesting videos on YouTube Protect your new phone with key safety and maintenance best practices iPhone For Seniors For Dummies, 5th Edition guides you through the seemingly chaotic world of your new phone, helping you make sense of its features and functions.

Suicides, excessive overtime, and hostility and violence on the factory floor in China. Drawing on vivid testimonies from rural migrant workers, student interns, managers and trade union staff, Dying for an iPhone is a devastating expose of two of the world's most powerful companies: Foxconn and Apple. As the leading manufacturer of iPhones, iPads, and Kindles, and employing one million workers in China alone, Taiwanese-invested Foxconn's drive to dominate global electronics manufacturing has aligned perfectly with China's goal of becoming the world leader in technology. This book reveals the human cost of that ambition and what our demands for the newest and best technology means for workers. Foxconn workers have repeatedly demonstrated their power to strike at key nodes of transnational production, challenge management and the Chinese state, and confront global tech behemoths. Dying for an iPhone allows us to assess the impact of global capitalism's deepening crisis on workers.'

Easy, clear, readable, and focused on what you want to do. Step-by-step instructions for the tasks you care about most. Large, full-color, close-up photos with callouts to iPhone photos that show you exactly what to do. Common-sense help when you run into iPhone problems or limitations. Tips and notes to help you get the most from your iPhone. Full-color, step-by-step tasks walk you through getting and keeping your iPhone working just the way you want. The tasks include how to: Connect to the Internet, Bluetooth devices, Wi-Fi networks, and other iPhones and iPads; take advantage of AirDrop to instantly share with other iOS and Mac users around you Use Siri to get information, write texts and emails, set reminders/appointments, and more just by speaking to your iPhone; use Siri shortcuts to do even more while speaking less Customize your iPhone with folders,

wallpaper, ringtones, and much more Use iCloud, Google, and other cloud services to have consistent calendar, contact, and other information on all your devices Communicate via phone calls, FaceTime videoconferences, conference calls, text, email, and more Make your text messages come alive by adding Digital Touches and effects and sharing photos and video Get the most out of Safari to browse the Web and Mail to manage all your email from one Inbox Listen to music, use the Wallet app to manage boarding passes and loyalty cards; pay for purchases safely and securely with Apple Pay; and use other great iPhone apps Capture and edit photos and video; use great camera features such as telephoto zoom, portrait mode, burst photos, time-lapse and slow-motion video, and Live Photos View your photos in Memories and use them for wallpaper and for your contacts or share them via email, AirDrop, or texts; use iCloud to automatically save and share your photos Find, download, install, and use iPhone apps to help you travel, get information, keep in touch, have fun, and more Chapter 15, 16, and the Glossary can be downloaded from the Downloads tab located at informit.com/myiphoneseniors5e . Written with the Senior reader in mind and presented in larger type for easier reading, iPhone for Seniors in easy steps, 5th Edition will help the user to quickly feel confident using their iPhone.

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